

ATTACKER ON LAND

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<u>Front Line</u> (<i>Defender is eliminated</i>) INF/MOT/MTN/CAV ABN** MAR** RCN (if no RMR present) RTY (vs. RTY only) ** After 1 st Round of combat.	MAR (<i>1st Round of combat for an amphibious landing</i>) MECH (PZG)/MTN – in Mtns) RCN (if RMR unit present) RMR –LT. (1)/ASSAULT GUN (AG) (1)/RMR–HVY– <i>Early War, Units take 2 hits</i> ; All RMR @ 2 in Forest, Jungle, or Mtn. RTY–HVY (vs. RTY only)	ABN (<i>1st Round Aerial Assault</i>) RMR–MED	RMR–HVY (<i>Late War–September 1943 and after. Units take 2 hits.</i>) <u>(1) All types of RMR units hit with a 4 or less if there are no other RMR or INF with A-T Units opposing them.</u>
<u>With Close Support (CS)</u> (<i>Defender is eliminated</i>)	INF/MOT/CAV <u>with CS</u> ----- — With RTY or BMRS-LT./MED. or —With A-T vs. RMR (German only)	RMR –LT. (1)/ASSAULT GUN (AG); (2) RCN (If RMR unit present); (3)/RMR–HVY (<i>Prior to Sept., 1943. Units take 2 hits</i>) — With RTY or BMRS-LT./MED. ----- INF/MOT/MTN/CAV/MECH/ RMR–LT./AG/RMR–HVY (EW) —With RTY and BMRS-LT. Or MED. or —With “88” vs. RMR (German only) or --KATYUSHA (Soviet Only)	RMR–MED/ASSAULT GUN (AG) — With RTY or BMRS-LT. or MED. ----- MECH/MTN —With “88” vs. RMR(German only)
<u>Support</u> (<i>Support units only Disrupt Defenders; place a black chip next to defending unit. Units so marked, cannot fire in their next round. Black Chip removed at end of round.</i>) RTY BMRS–LT/MED ----- Destroyers	RTY–HVY (Hit on FORT(ification) removes FORT(ification) and unit becomes INF ATK (Air Units:Soviet Sturmoviks - <u>Units get to pick targets</u>) BMRS–HVY TAC (All except Allied Naval prior to Mar., 1943) ----- Cruisers, Battle Cruisers, And Battleships	ATK (Air Units: German Stukas - <u>Units get to pick targets</u>) TAC (All including Allied Naval during and after Mar., 1943) ----- Cruisers, Battle Cruisers, And Battleships	
<u>Casualties</u>			